



BADMINTON RULES (Men & Women)

Confirmed: 4 March 2006

These championships are conducted in accordance with the current Laws of the Game of the International Badminton Federation <http://www.internationalbadminton.org/rules.asp> and regulations of Badminton NZ with the following exceptions and competition clarifications:

1. TEAM SIZE

- 1.1 Each team shall name a squad not exceeding five (5) players.
- 1.2 Only four (4) players may play in a tie.
- 1.3 Captains shall confirm squad and declare ranking order prior to the start of the championship (at the Sport Technical Meeting). This order is to remain for the duration of the Championship.
- 1.4 Singles and all possible doubles combinations must be ranked in order of merit.
- 1.5 Only ranked doubles combinations are permitted to play.
- 1.6 Team lists for each tie must be submitted to the competition manager at least one (1) one hour prior to the start of the tie.
- 1.7 When both team lists are handed in, then the opposing captains can view the opposition's team list.
- 1.8 A team must have all the named players available to take the court and be capable of playing the tie with honest endeavour.

2. TIE DURATION

- 2.1 A tie shall consist of four (4) singles matches and two (2) doubles matches
- 2.2 All matches shall be the best of three (3) games to 21 points
- 2.3 A point is scored on every serve, the side winning the rally adds one (1) point to their score

- 2.4 If the score becomes 20 all, the side which gains A two point lead first, shall win the game
- 2.5 At 29 all the side which scores the next point wins that game
- 2.6 The side winning the game serves first in the next game
- 2.7 When one side reaches 11 points both sides have a 60 second break
- 2.8 Both sides get a 2 min break between each game
- 2.9 Serving rules are as per the rules of the National body as outlined at the Sport Technical Meeting.
- 2.10 The order of play shall be: Singles – 4, 3, 2, 1 and Doubles – 2, 1

3. POOL AND ROUND ROBIN POINTS

- 3.1 Points for each pool or round robin match shall be awarded as follows:
Teams will receive one (1) point for each match won and the team that wins the tie will receive two (2) points
- 3.2 The winner shall be the team that wins the greater number of matches.

4. RESOLVING DRAWN SITUATIONS

- 4.1 Pools (Tie) – If the number of matches won in a tie is even the winner shall be decided using the following criteria (applied in order):
 - (a) the team winning the greater number of games (in that tie)
 - (b) the team winning the greater number of points (in that tie)
 - (c) If these are even then the result shall be a draw and they will receive one (1) point each.
- 4.2 Pools (Conclusion of pool ties) - In the event that two or more teams are equal on competition points at the conclusion of pool ties teams will be separated using the following criteria (applied in order):
 - (a) The result of the tie between the two involved (only to be used when two teams are equal on championship points, if more than two involved move onto (b) to separate)
 - (b) Number of matches won
 - (c) Number of games won
 - (d) Differential between points won and points lost
 - (e) Toss of a coin with the team travelling the greater distance to compete in the championship to call.
- 4.3 Progression and Play – off ties and Gold and Bronze medal ties - If the number of matches won in a tie is even the winner shall be decided using the following criteria (applied in order):
 - (a) the team winning the greater number of games (in that tie)
 - (b) the team winning the greater number of points (in that tie)
 - (c) If these are even then there will be a toss of a coin with the team travelling the greater distance to compete in the championship to call

5. FORFEITS

- 5.1 The tie will be declared a forfeit ten (10) minutes after the scheduled start of play time where all of the players in either team are unable to play.
- 5.2 A match will be declared a forfeit if a player is unable to play ten (10) minutes after either the scheduled start time or ten (10) minutes after the completion of the previous match. A match in progress will also be declared a forfeit if a player is injured and unable to continue. (If the injury occurs in a singles match the team can use its reserve (if they have one) to substitute for the injured player in the following doubles match of that tie)
- 5.3 The tie forfeit score shall be:
All ties - six (6) matches, twelve (12) games, two hundred and fifty two (252) points and eight (8) competition points to nil.
- 5.4 The match forfeit score shall be:
All matches - one (1) match, two (2) games, forty-two (42) points and one (1) competition point to nil.
- 5.5 Penalties for forfeiture of playing commitment are outlined in the USNZ Event Bond Policy.
- 5.6 If a team is found to have played an unaccredited player any matches this occurred in will be recorded as a forfeit. The forfeit score or actual completed match score will be recorded; whichever is higher.

6. PRESENTATION AND EVENT POINTS

- 6.1 At the completion of the championship gold, silver and bronze medals will be presented to the first three teams in both divisions (men's and women's). A trophy (if existing) will be awarded to the university that wins the competition:
- Men's Championship
 - Women's Championship
- 6.2 Event points will be allocated to both divisions as per the USNZ Awards and Points Scoring Policy – Team sports: Points allocation formula

7. UNIFORM REQUIREMENTS

- 7.1 General USNZ Uniform Requirements
- Each competitor shall wear the uniform of their university
 - All required safety and protective equipment for that sport must be worn
 - A competitor must not use equipment or wear anything that is dangerous to him/herself or another competitor (including any kind of jewellery)
 - Long or sharp fingernails are to be trimmed or taped
- 7.2 Sport Specific Uniform Standards – The uniform requirements for each sport should be as per the National Sporting Organisations standard's with the following minimum requirements;
- Badminton** – Shorts, Shirts
- It is expected that doubles partners wear the same colours.
 - Non marking shoes
 - Tracksuits may be worn during warm-up period, but not to be worn during match

8. DUTY REQUIREMENTS

- 8.1 The duty requirement for **Badminton** will be:
- Each team competing in the current tie will be required to perform the duties of scoring, umpiring and line judges.
- 8.2 Penalties for not fulfilling the officiating requirement are outlined in the USNZ Event Bond Policy.

9. TOURNAMENT TEAMS

- 9.1 A tournament team will be selected for both divisions (men's and women's) of the Badminton competition. The team will consist of up to the starting line up.
- 9.2 The competition manager will lead the selection process and will outline this process at the Sport Technical Meeting prior to the start of the competition.
- 9.3 This team will not represent New Zealand University Sport at any stage. Selection in the tournament team is in recognition of outstanding individual performance during the championship only. All selected members will receive a tournament team medal.