



TOUCH (Men, Women & Mixed)

Confirmed: 4 March 2006

These championships are conducted in accordance with the current rules and regulations of the Federation of International Touch <http://www.internationaltouch.com.au/pagesection.html?intid=1> and Touch NZ <http://www.touchnz.co.nz/display.aspx?ss=rules&pri=12&cid=259> with the following exceptions and competition clarifications:

1. TEAM SIZE

- 1.1 Each team shall name a squad not exceeding fourteen (14) players.
- 1.2 Each captain/manager shall confirm their squad with the competition manager prior to the start of the competition at the Sport Technical Meeting.
- 1.3 The six (6) starting players must be named for each match with the rest of the squad named as reserves.
- 1.4 As per Touch NZ rules for mixed teams, the maximum number of males allowed on the field is three (3), the minimum male requirement on the field is one (1)
- 1.5 Players who register in the mixed competition are ineligible to compete in the men's or women's competitions. Players who register in the men's and women's competitions are ineligible to compete in the mixed competition
- 1.6 The minimum number of players that can be fielded without incurring a forfeit is five (5) (see forfeits section below for more details).

2. MATCH DURATION

- | | | |
|-----|---------------|----------------------|
| 2.1 | All Matches – | 2 x 20 minute halves |
| 2.4 | Half time – | 5 minutes |

Please note: Due to exceptional circumstances match durations may need to be altered, match durations will be confirmed at the sport's technical meeting prior to the start of competition.

3. POOL AND ROUND ROBIN POINTS

- 3.1 Points for each pool or round robin match shall be awarded as follows:
- | | |
|------------------|--|
| Winning Team: | 4 competition points |
| Drawn Match: | 2 competition points |
| Losing Team: | 1 competition point |
| Forfeiting Team: | 0 competition points (see forfeits section below for more details) |

4. RESOLVING DRAWN SITUATIONS

- 4.1 Pools – (matches) In the event that a pool match is a draw at the end of time the result will remain a draw, with both teams receiving two (2) competition points.

Pools - In the event that two or more teams are equal on points at the conclusion of pool matches teams will be separated using the following criteria (applied in order):

- (a) The result of the match between the two involved (only to be used when two teams are equal on championship points, if more than two involved move onto (b) to separate)
 - (b) Number of matches won
 - (c) Point difference (points for less points against)
 - (d) Points for
 - (e) Toss of a coin with the team travelling the greater distance to compete in the championship to call.
- 4.2 Progression and Play – off matches and Gold and Bronze medal matches – In the event that scores are drawn at the end of normal time extra time and the drop off shall be played, teams drop off players every two minutes until down to 3. The first team to score a Touchdown wins the match as per the National bodies rules as outlined at the Sport Technical Meeting.

5. FORFEITS

- 5.1 For each minute late taking the field, one touchdown is awarded against the offending team for a period of five (5) minutes. When the five (5) minute period has expired the game is declared a forfeit. (i.e. If A team takes the field 30 seconds late they will incur a touchdown penalty, similarly if they are 4 minutes 30 seconds late they will incur a five (5) touchdown penalty.
- 5.2 The forfeit score shall be five (5) touchdowns to nil with zero competition points rewarded to the team that forfeits.
- 5.3 Penalties for forfeiture of playing commitment are outlined in the USNZ Event Bond Policy.
- 5.4 If a team is found to have played an unaccredited player any matches this occurred in will be recorded as a forfeit. The forfeit score or actual completed match score will be recorded; whichever is higher.

6. PRESENTATION AND EVENT POINTS

- 6.1 At the completion of the championship gold, silver and bronze medals will be presented to the first three teams in both divisions (men's women's and mixed). A trophy (if existing) will be awarded to the university that wins the competition:

- Men's Championship
 - Women's Championship
 - Mixed Championship
- 6.2 Event points will be allocated to all three divisions as per the USNZ Awards and Points Scoring Policy – Team sports: Points allocation formula

7. UNIFORM REQUIREMENTS

- 7.1 General USNZ Uniform Requirements
- Each competitor shall wear the uniform of their university
 - All required safety and protective equipment for that sport must be worn
 - A competitor must not use equipment or wear anything that is dangerous to him/herself or another competitor (including any kind of jewellery)
 - Long or sharp fingernails are to be trimmed or taped
- 7.2 Sport Specific Uniform Standards – The uniform requirements for each sport should be as per the National Sporting Organisations standard's with the following minimum requirements;
- Touch** – Shorts and Shirts
- Shirts must be numbered on the back
 - No screw-in studs allowed. Boots with soft moulded soles are permitted, provided individual studs are no longer than 13mm in length.

8. DUTY REQUIREMENTS

- 8.1 The duty requirement for **Touch** will be:
- Teams may be rostered to assist with 2nd refereeing throughout the competition
- 8.2 Penalties for not fulfilling the officiating requirement are outlined in the USNZ Event Bond Policy.

9. TOURNAMENT TEAMS

- 9.1 A tournament team will be selected for all three divisions (men's, women's and mixed) of the Touch competition. The team will consist of up to the starting line up.
- 9.2 The competition manager will lead the selection process and will outline this process at the Sport Technical Meeting prior to the start of the competition.
- 9.3 This team will not represent New Zealand University Sport at any stage. Selection in the tournament team is in recognition of outstanding individual performance during the championship only. All selected members will receive a tournament team medal.